Rose RPG Product Backlog

**Create Health Bar: 2 Hours effort**

This class will create a health bar above each character that will show to the player of the game how much health the character has.

**Create Different Levels: 2 Hours effort**

Levels should have a different background (Either different tiles or the same tiles with different colors). Levels will also have a unique wave of enemies.

**Create Wave Functionality: 2 Hours effort**

Waves will have a unique amount (and possibly type if time allows) of enemies

**Update Docs, Diagrams, etc.: 2 Hours effort**

This is not an exhaustive list. Make sure we have all project deliverables.

**Create Test Suite: 8 Hours effort**

This will test all of the functionality of the program. Will take a long time.

**Total Effort: 16 hours**